

Chevauchement des fonctions d'aiguillage usuelles en audio

$$f_c := 1 \text{ kHz}$$

$$f := 100 \text{ Hz}, 101 \text{ Hz} \dots 10 \text{ kHz}$$

Butterworth d'ordre 1 :

$$But1_{Low}(f) := \frac{1}{1 + 1j \cdot \frac{f}{f_c}}$$

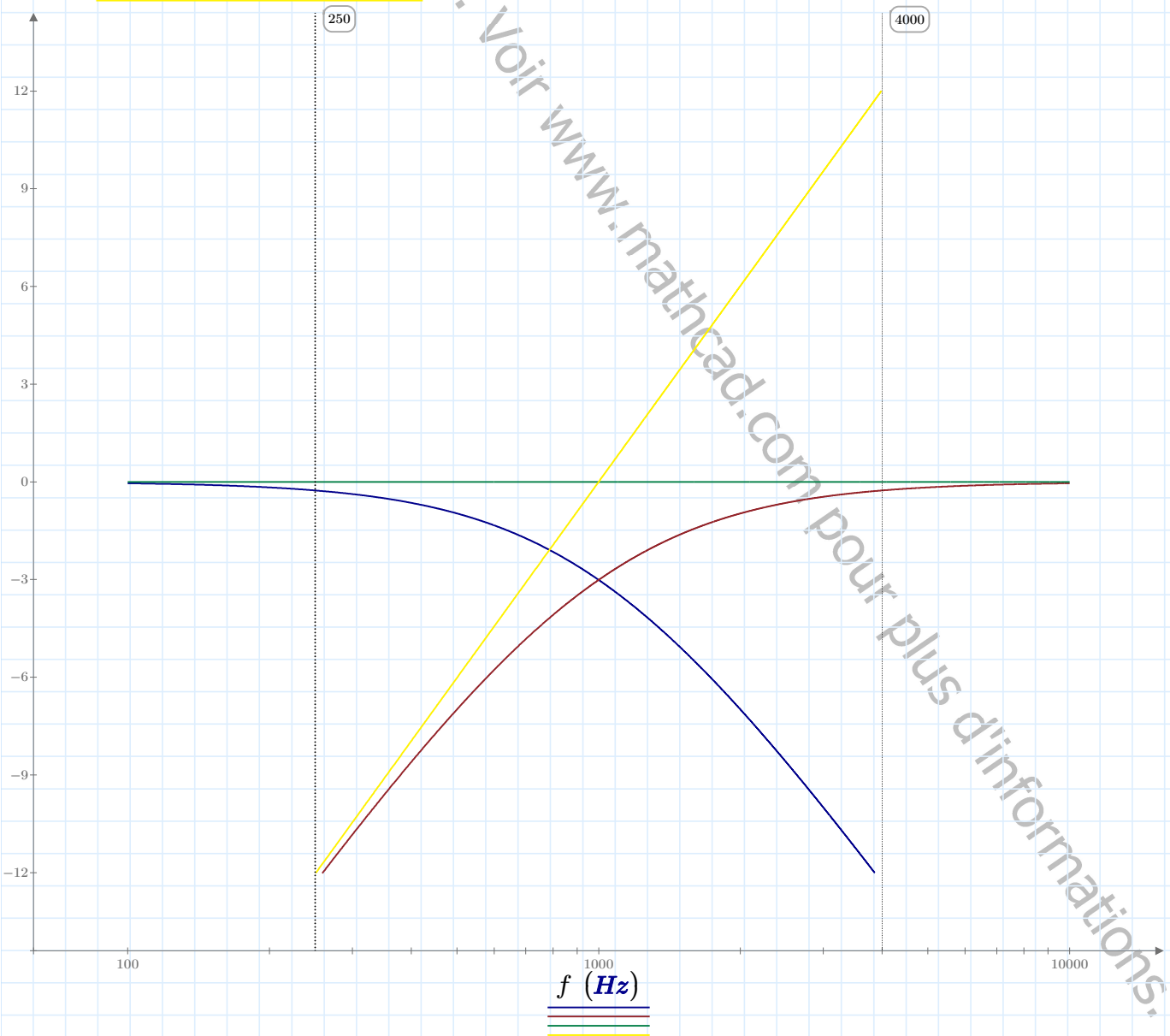
$$But1_{High}(f) := \frac{1j \cdot \frac{f}{f_c}}{1 + 1j \cdot \frac{f}{f_c}}$$

$$20 \cdot \log(|But1_{Low}(f)|)$$

$$20 \cdot \log(|But1_{High}(f)|)$$

$$20 \cdot \log(|But1_{High}(f) + But1_{Low}(f)|)$$

$$20 \cdot \log\left(\left|\frac{But1_{High}(f)}{But1_{Low}(f)}\right|\right)$$



Linkwitz-Riley d'ordre 2 :

$$LR2_{Low}(f) := \frac{1}{1 + 2j \cdot \frac{f}{fc} - \left(\frac{f}{fc}\right)^2}$$

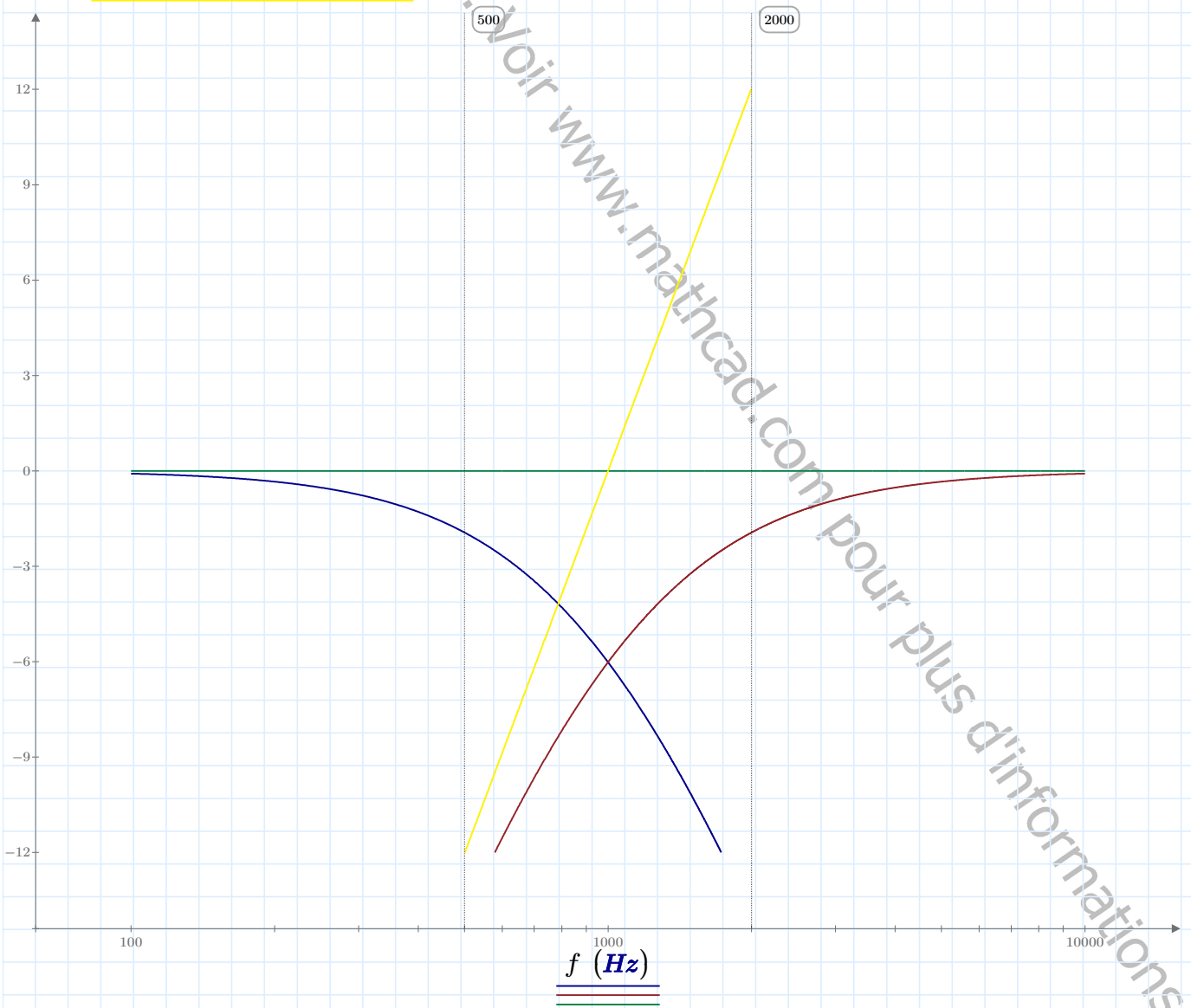
$$LR2_{High}(f) := \frac{-\left(\frac{f}{fc}\right)^2}{1 + 2j \cdot \frac{f}{fc} - \left(\frac{f}{fc}\right)^2}$$

$$20 \cdot \log(|LR2_{Low}(f)|)$$

$$20 \cdot \log(|LR2_{High}(f)|)$$

$$20 \cdot \log(|LR2_{High}(f) - LR2_{Low}(f)|)$$

$$20 \cdot \log\left(\left|\frac{LR2_{High}(f)}{LR2_{Low}(f)}\right|\right)$$



Butterworth d'ordre 3 :

$$But3_{Low}(f) := \frac{1}{1 + 1j \cdot \frac{f}{fc}} \cdot \frac{1}{1 + 1j \cdot \frac{f}{fc} - \left(\frac{f}{fc}\right)^2}$$

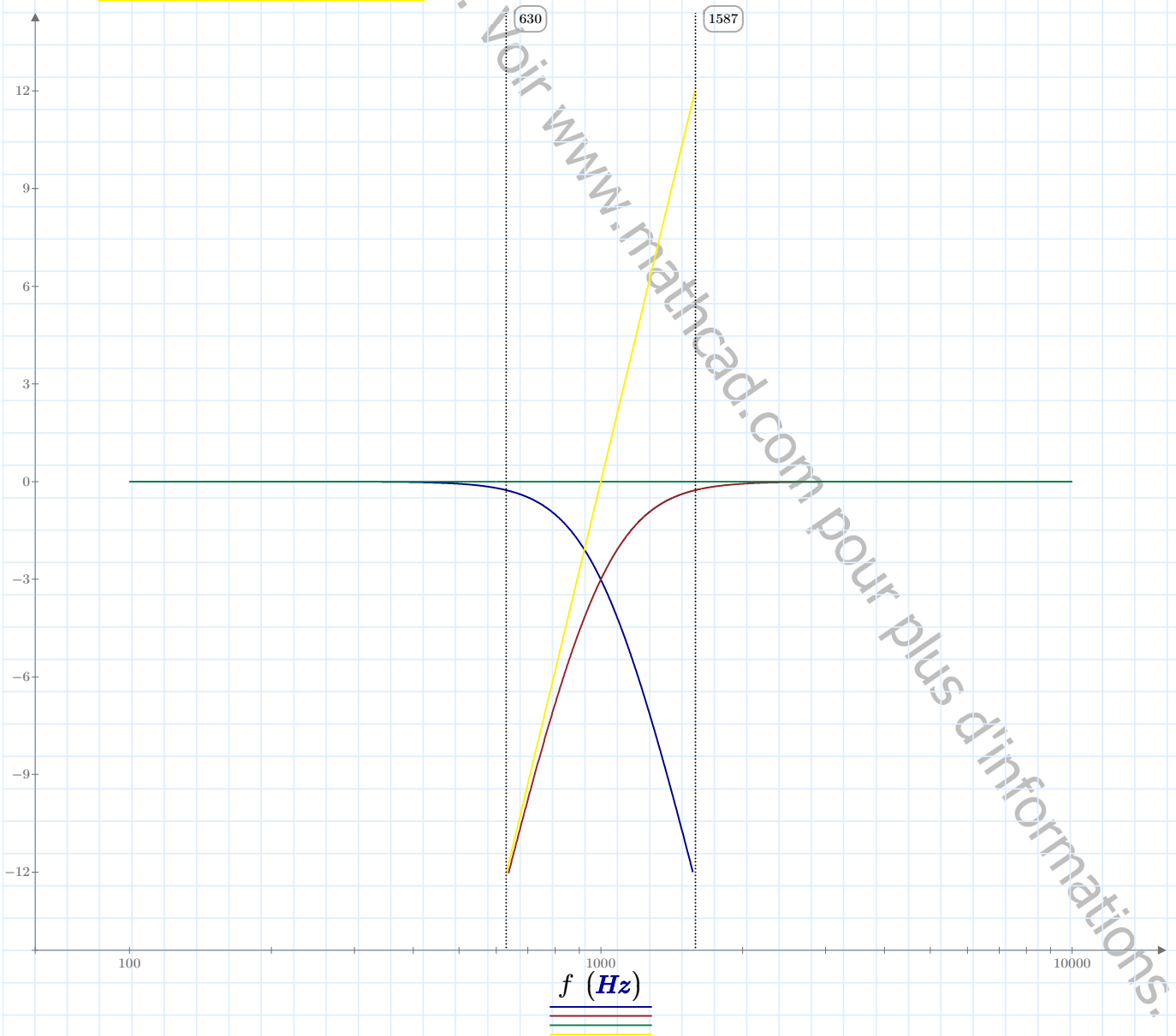
$$But3_{High}(f) := \frac{1j \cdot \frac{f}{fc} \cdot \frac{-\left(\frac{f}{fc}\right)^2}{1 + 1j \cdot \frac{f}{fc} - \left(\frac{f}{fc}\right)^2}$$

$$20 \cdot \log(|But3_{Low}(f)|)$$

$$20 \cdot \log(|But3_{High}(f)|)$$

$$20 \cdot \log(|But3_{High}(f) - But3_{Low}(f)|)$$

$$20 \cdot \log\left(\left|\frac{But3_{High}(f)}{But3_{Low}(f)}\right|\right)$$



Linkwitz-Riley d'ordre 4 :

$$LR_{Low}(f) := \left(\frac{1}{1 + \sqrt{2} \cdot 1j \cdot \frac{f}{f_c} - \left(\frac{f}{f_c}\right)^2} \right)^2$$

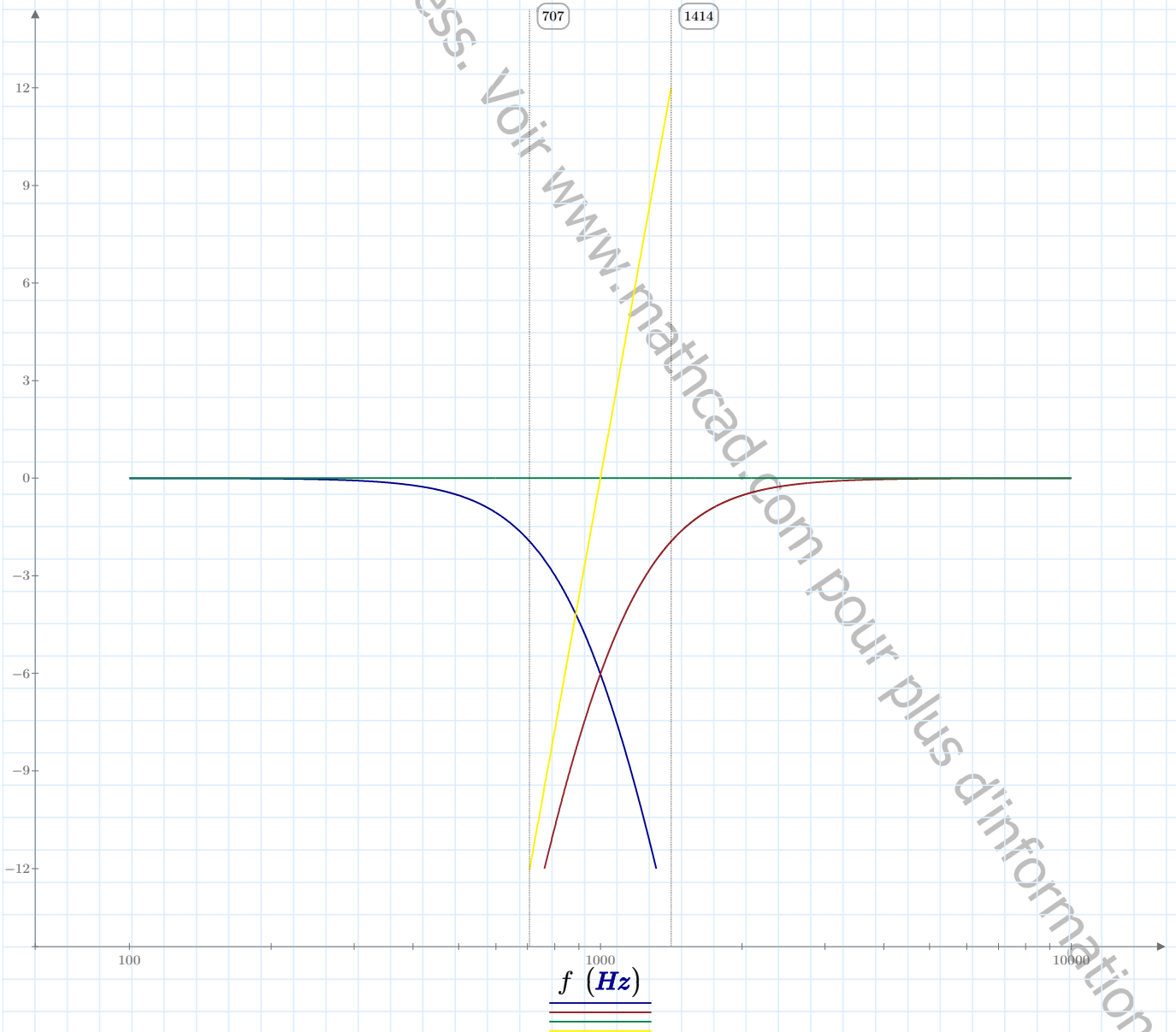
$$LR_{High}(f) := \left(\frac{-\left(\frac{f}{f_c}\right)^2}{1 + \sqrt{2} \cdot 1j \cdot \frac{f}{f_c} - \left(\frac{f}{f_c}\right)^2} \right)^2$$

$$20 \cdot \log(|LR_{Low}(f)|)$$

$$20 \cdot \log(|LR_{High}(f)|)$$

$$20 \cdot \log(|LR_{High}(f) + LR_{Low}(f)|)$$

$$20 \cdot \log\left(\left|\frac{LR_{High}(f)}{LR_{Low}(f)}\right|\right)$$



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